

**WARNING** Before playing this game, read the Xbox 360® Instruction Manual and any peripheral manuals for important safety and health information. Keep all manuals for future reference. For replacement manuals, see [www.xbox.com/support](http://www.xbox.com/support) or call Xbox Customer Support.

### Important Health Warning About Playing Video Games

#### Photosensitive seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

### ESRB Game Ratings

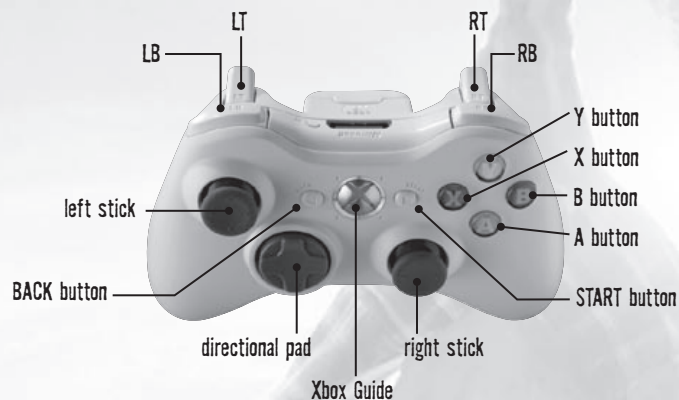
The Entertainment Software Rating Board (ESRB) ratings are designed to provide consumers, especially parents, with concise, impartial guidance about the age-appropriateness and content of computer and video games. This information can help consumers make informed purchase decisions about which games they deem suitable for their children and families.

ESRB ratings have two equal parts:

- **Rating Symbols** suggest age appropriateness for the game. These symbols appear on the front of virtually every game box available for retail sale or rental in the United States and Canada.
- **Content Descriptors** indicate elements in a game that may have triggered a particular rating and/or may be of interest or concern. The descriptors appear on the back of the box next to the rating symbol.



For more information, visit [www.ESRB.org](http://www.ESRB.org)



## COMPLETE CONTROLS

### GENERAL GAMEPLAY

Right foot push	A
Left foot push	X
Brake	B
Get on/off board	Y
Session marker/Cell Phone	LB
Grab objects	RB
Left hand grab/Crouch	LT
Right hand grab/Crouch	RT
Online menu	←
Pause menu	▶
Body control	↑
Board control/Flickit control	Ⓡ
Gestures	⊙



## FLICKIT CONTROLS

By moving **☑**, you can control the basic tricks you can do with just a flip of your thumb. Get somewhere where you can practice as you learn the tricks. Here are a few to get you started, but you can find more by pressing **▶** and accessing the Trick Guide.



Ollie



Kickflip



Pop-Shuvit



360 Flip

## PLAYING THE GAME

### USER PROFILES

Create a gamer profile to track all your achievements and save your game progress. You must have a gamer profile to play Xbox LIVE®.

To create a new gamer profile, press **☑** to bring up the Xbox Guide. Highlight CREATE NEW PROFILE and press **A**. Create a profile name using the virtual keyboard.

After you set a profile and save it, you can customize your profile and personal settings. When you are signed in, your achievements are tracked automatically.

## GAME SCREEN



## OFF-BOARD ACTIVITIES

Okay, so maybe walking isn't as fun as skating, but let's face it—skating up stairs is really hard! If you ever need to get somewhere that you can't get to on a skateboard, press **Y** to hop off your board and try one of the following:

Look around	<b>R</b> (press in any direction)
Walk	<b>LB</b> (press in any direction)
Sprint	<b>A</b>
Jump	<b>X</b>
Drop your board (to get a free hand)	<b>LT</b> / <b>RT</b>
Pick up and get back on your board	<b>Y</b>
Pick up your board (when it's on the ground)	<b>LT</b> / <b>RT</b>

**NOTE:** You know what else is cool? If you are off your board and jump when you are close to it, you will jump right back onto your board!

## MOVING OBJECTS & SKITCHING

There will be times when you find that an otherwise perfect line is missing a ramp, bench, rail, or whatever. Or maybe you'll find that something is just in the way.

Now you can move certain objects wherever you want. Just get off your board, go up to the object and press and hold **RB** to grab onto it. Move **LB** to move the object around and move **RB** to rotate it.

**NOTE:** Cars are objects too, so press **RB** to grab onto the backs of cars and shred along behind them. This is called "skitching," and it's a great way to get up hills or to boost big air off of ramps. And here's a tip: Cars will slow down a little when you are behind them and pressing **RB**. That will help you catch up to them.

## CELL PHONE (CAREER MODE ONLY)

Press and hold **LB** to bring up the cell phone and press **Y** to bring up your lists of contacts. Here you will find the following after you open them up:

### Services

Got a pool that needs draining? Call up Sammy! Found a sick place to skate but all the rails are capped? Call Mike! Need some personal security? Call Big Black!

### Throwdowns

Meeting certain pros in the game adds them as a contact. Now you can challenge them to a throwdown. A throwdown is a game of S.K.A.T.E. Place your bet, and winner takes all!

### Sponsor Films

Sooner or later you might want to get sponsored. A company that sponsors you will pay your entry fees into contests and give you a cash bonus for completing certain challenges. However, in return you'll need to shoot some footy for them. Check in sponsor films to find what filming opportunities are available.

## SESSION MARKER

Session markers help you mark a spot you want to return to and give you instant access to return to any spot on the map. For example, when you find a spot at the top of a hill, you wouldn't want to spend five minutes climbing for five seconds of riding down. Thanks to session markers, you can set your starting point and return to it anytime—Poof, you're there!

While you're exploring, press and hold **LB** to bring up the cell phone, and press **○** **↓** to set a session marker wherever you are, or press **○** **↑** to return to a session marker.

You can also add or remove objects from the session marker. Just walk up to the object, press **RB** to grab it, and press **○** **→** to add it or **○** **←** to remove it. When you leave and return to your session marker, the object you added will reset to wherever it was placed originally. This is useful for when you find a sick spot to do some tricks, but have to set things up to do it right. By using session markers with objects, you don't have to keep manually resetting any objects you knock over or otherwise displace.

**NOTE:** You can only place one session marker at a time, so when you place a new one, all the objects added to the previous one will be removed.

## SAVING AND LOADING

Skate 2 will automatically save your progress as you acquaint yourself with New San Vanelona and its characters. After all, who wants to interrupt a long day on the streets with saving every five minutes?

## NEW CAREER

Welcome back to San Vanelona! Things have changed since the last time you were here. After you got pinched and sent away (you know what you did) all heck broke loose in San Van. The City Council and Chamber of Commerce are fed up with skaters like you turning the city into a their own private skate utopia. In their infinite wisdom, the powers-that-be feel that skateboarding is indeed a crime.


Needless to say, the town was totaled. When the dust cleared, some big corporation, Mongocorp, bought up and rebuilt most of the property, skate-proofed everything, and installed their own private security force to keep skaters out.

With the crackdown in effect, one of the last havens is Slappy's Skatepark. When you're ready to get back on that board and return to the streets of New San Vanelona, get yourself together and head over to Slappy's to get to work!

## EDIT SKATER

Every skater has got to start somewhere. The police already have a mug shot on file, so you'd better start by changing your style and appearance. Do this at Back Alley Pete's—change your hair color, add tattoos, even get some major plastic surgery. After you do that, head to Slappy's Merchandise to equip yourself. Choose from plenty of real skate brands, and tune your board to exactly what you need. Finally, adjust your style, because every now and then we all need a little attitude adjustment.

**Stance** Are you goofy or regular? Goofy means you ride with your right foot forward, and regular means you ride with your left foot forward.

**Hand Gestures** When you're playing the game, try pressing  in different directions and you'll show a bit of flair! In the Edit Skater Screen you can assign a hand gesture to each direction on the D-pad.

**NOTE:** Check out the Graphics Creator at [www.skate.ea.com](http://www.skate.ea.com) to create your own graphics and then download them into the game and onto your shirts, hats and boards.

## CHALLENGES

Once you find yourself at Slappy's, you will find yourself challenged. Literally. It's time to reacquaint yourself with your board, and before you know it, opportunities will find you. All you'll have to do is keep your eyes open. There are still two crews in New San Vanelona: *The Skateboard Mag* and *Thrasher Magazine*.

## SPONSORSHIPS

Anybody can win cash in a contest, but not everyone actually gets paid to be a skater. Earning yourself a truck, wheel, or shoe sponsorship will get you hooked up with some free gear. Better yet, if you get a board sponsorship with one of the 14 real-life skateboard brands, they'll pay your entry fee into contests and pay you extra cash for winning! How sick is that?

But to get there, you need someone to get you noticed and put your footage out there. And your man Reda is just the man to do it. He's got the camera and the contacts in New San Vanelona to make things happen for you. He'll help you get a Sponsor Me Tape together. Then you meet up with some pros, give them your tape, and you're on your way to getting sponsored! Just remember, it's still up to you to decide who you want to get sponsored by or if you even want to get sponsored at all. If you want to make your own way, go for it!

## THE MAP

The map is your main resource for finding out where the action's happening and the opportunities to be found in New San Van. Find the map by using the pause menu.

**NOTE:** You can even use the map to find and retry challenges you've already completed!

## SLAPPY'S BLOG

Slappy is the man with his finger on the pulse of skating in New San Van. He's an OG SV'er, so he knows the score. Access the pause menu to check out Slappy's Blog and read up on what's happening in town and what kind of impact you're having on the local scene.

## MAGAZINES



Both *Thrasher Magazine* and *The Skateboard Mag* have heard the rumors that skating has returned to New San Vanelona. They've sent their resident photographers to get their shots and show the world. Get yourself noticed and you'll be gracing the articles in one or both magazines! Check the links found in Slappy's Blog to see where you can pick up a copy featuring you as its coverboy.

## THRASHER HALL OF MEAT

For every trick you hit, you'll take five falls so you might as well get paid for them. *Thrasher* is now sponsoring you to go hard, take risks, and eat pavement. The gnarlier the fall, the more you'll get. It's not exactly a health care plan for all those broken bones, but any publicity is good publicity, right?

### HALL OF MEAT CONTROLS

Wipeout trigger:  +  +  + 

If you're going to fall, make it a doozy. Use the Wipeout trigger to dismount from your board at high heights or prior to running into something. As you wipeout in mid-air, you can twist and flip yourself by moving  and tweak into different body positions by moving .

## SCORING

Just as in Skate, scoring is based on everything you do: how fast, how hard, how high, and how long. Tricks aren't meant to stand alone, so move seamlessly from one to another in a sequence, and then string them together in a line to score top points. Just remember: mix it up and land 'em clean to score big.

## TRICKS

Use your Flickit Controls to do tricks. Ollies, Nollies, Kickflips, Pop-Shuvits, grabs and grinds, you can do it all.

✔ Points start with tricks. If you aren't out there doing things, you aren't scoring.

✔ Scoring increases with difficulty. Do a harder trick, and get more points.

✔ The board has wheels for a reason! Make sure you're moving when doing tricks, as that's how you'll score more points.

## SEQUENCES

Doing one trick by itself won't impress anyone. Put a 10-year-old on a board and even he will pull one off once in a while. You've got to be able to string tricks together. Do as many tricks as you can without putting four on the floor, and the scores for all those tricks will be combined into a sequence. Here are some things you should know:

✔ Use manuals and fliptricks to string moves together to form sequences.

✔ This ain't gymnastics, but landing clean is the key to big points.

✔ Variety is important. Doing the same kickflip over and over won't get you much at all.

## LINES

Things don't stop with sequences. Do a lot of sequences together in a line, and you'll open some real eyes (that is, the ones who can pay you). You need to be able to flow, and predict what you can do next; slamming the stick and mashing the buttons won't help you out.

- ♥ Keep an eye on the line timer, which will tell you when it's time to start stringing things together.
- ♥ You'll get a multiplier to double (or better) your scores before they move into the line score.
- ♥ Using manuals can slow the line timer and allow you to prepare for the next move. Be careful, a manual will slow you down, too!
- ♥ When the timer runs out, you'll bank the line score.

## MONEY

Like it or not, you've gotta get that paper. There are plenty of opportunities to make good money for an enterprising skater. Take advantage of photo ops, call your shots, and win contests and you might just land yourself a sponsorship.

## SECURITY GUARDS

If you thought security guards were tough in old San Vanelona, wait until you meet New San Van. Goons from Mongocorp are everywhere! Watch your back or they'll take you down, and maybe even take a little cash for their trouble.

## REPLAY EDITOR

Without footage it's fiction. Your sick line—or gnarly bail—may as well have never happened if you can't prove it. Just select REPLAY EDITOR at any time from the pause menu to access an instant replay. If you think the action in the replay is good enough, you can edit it into a quality skate vid and upload it for other people to see! The *Skate 2* Replay Editor contains helpful instruction at every stage of editing. Just press **○** whenever you're not sure about how to proceed and you'll be given some advice related to what part of the editor you are in. When you're done making your video, you can share it with the world by uploading it to [skate.ea.com](http://skate.ea.com); select UPLOAD when you're done!

**HINT:** Be sure to check out the handy tutorial video in the main menu's EXTRAS screen!

## XBOX LIVE™

Play anyone and everyone, anytime, anywhere on Xbox LIVE™. Build your profile (your gamer card). Chat with your friends. Download content (TV shows, trailers, HD movies, game demos, exclusive game content, and Arcade games) at Xbox LIVE Marketplace. Send and receive voice and video messages. Use LIVE with both Xbox 360™ and Windows™. Play, chat, and download on both your PC and your Xbox 360. LIVE gives you ultimate access to the things you want and the people you know, on both your PC and your TV. Get connected and join the revolution!

**REGISTRATION AND SUBSCRIPTION REQUIRED TO ACCESS ONLINE FEATURES. EA ONLINE TERMS & CONDITION AND FEATURE UPDATES ARE FOUND AT [WWW.EA.COM](http://WWW.EA.COM). YOU MUST BE 13+ TO REGISTER WITH EA ONLINE. EA MAY RETIRE ONLINE FEATURES AFTER 30 DAYS NOTICE POSTED ON [WWW.EA.COM](http://WWW.EA.COM).**

**INCLUDES SOFTWARE THAT COLLECTS DATA NECESSARY TO PROVIDE ONLINE INGAME ADVERTISING.**

### CONNECTING

Before you can use Xbox LIVE, connect your Xbox 360 console to a high-speed Internet connection and sign up to become an Xbox LIVE member.

For more information about connecting, and to determine whether Xbox LIVE is available in your region, go to [www.xbox.com/live/countries](http://www.xbox.com/live/countries).

### FAMILY SETTINGS

These easy and flexible tools enable parents and caregivers to decide which games young game players can access based on the content rating. And now, LIVE Family Settings and Windows Vista Parental Controls work better together. Parents can restrict access to mature-rated content. Approve who and how your family interacts with others online with the LIVE service. And set time limits on how long they can play. For more information, go to [www.xbox.com/familysettings](http://www.xbox.com/familysettings).

Press **○** to access *Skate 2*'s Xbox LIVE features:

- Friends** Send game invites to your friends and view their profiles from the Online Friends menu.
- Freeskate Activities** While freeskating on Xbox LIVE, propose or join cooperative challenges. Available in Online Freeskate only.
- Freeskate Here** Immediately join a freeskate session at your current location.
- Custom Freeskate** Select your freeskate location and whether you want to join a public session or create a private one.
- Skate.Reel** Watch your own footage or the shared footage from the *Skate 2* community.
- Create-a-Spot** Create your own spots and share them over Xbox LIVE with the *Skate 2* community. Available in Career mode only.
- Create-a-Spot Editor** Use the editor to create your own in-game spot challenges. Set a high score and upload to challenge your friends and the *Skate 2* community.
- Create-a-Spot Browser** View your own spots or download created spots from the *Skate 2* community.
- Ranked** Compete for cash and experience any one of six different Xbox LIVE challenge modes. Select QUICK MATCH to join the first available session or choose CUSTOM MATCH to select your challenge mode.
- Unranked** Play *Skate 2*'s Xbox LIVE challenge modes without tracking stats or winnings.



PLAYED THE GAME. NOW PLAY THE MUSIC.  
EA SOUNDTRACKS AND RINGTONES  
AVAILABLE AT [WWW.EA.COM/EATRAX/](http://WWW.EA.COM/EATRAX/)

## **FREESKATE**

When you just want to skate for the love it and without the hassles of needing money, photographers, and agendas, you can freeskate around San Van. Choose where you skate, how much traffic or how many pedestrians you want in your way, and whether or not you want security chasing you all over town, and then go to town!

## **PARTY PLAY**

Call your friends (or enemies) and see who's the best skater around. Two to four players can throw down in one of three challenges.

## **DOWNLOADABLE CONTENT**

Go on Xbox LIVE and watch for additional stuff to add to your game.

## **GAME SETTINGS**

Who wants to be like everyone else? Customize your game experience!

### **MUSIC PLAYER**

Select either ambient music or tracks from your in-game music player

### **AUDIO SETTINGS**

Adjust the volume individually for sound effects, dialogue, and music.

### **VIDEO SETTINGS**

Change the main camera angle, turn on or off subtitles, adjust the brightness or contrast and turn on or off Grind Vision which fades your skater when approaching a grind.

### **CONTROL SETTINGS**

Switch the off-board Y Axis, and turn on/off vibration.

### **ONLINE SETTINGS**

Sign in, turn on Auto-Sign-in, and review the terms of service.

### **CHANGE STORAGE DEVICE**

Choose which storage space you wish to use for storing your user profile, downloadable content and extras that you can pick up throughout *Skate 2*.

## **EXTRAS**

We know that those handy tutorial videos can fly by while you're playing the game. If you want to see any of them, or the intro movie, again this is the place to go.

Got a code to redeem for special content and surprises? Go here to fill it in and get what's coming to you.